

Full Stack DevOps with 10+ years experience, aiming to develop web applications and consumer websites with a full understanding of the stack behind it, from bare metal to end user.

Web Technologies

- PHP 7 both CLI and Nginx/fpm/CGI/Apache,
- JavaScript, bespoke, jQuery,
- HTML 4/5,
- CSS 2/3, CSS Animations,
- MySQL/MSSQL/NoSQL/Redis,
- API's, (including Twitch, Facebook, MailChimp, Amazon, eBay, Tesco)
- Server Administration, Development and Management,
- Amazon (EC2, CloudFront, S3, SQS)
- Caching /Varnish

Experience

Infrastructure Lead

CohhCarnage LLC (*twitch.tv/CohhCarnage*)

Serving as infrastructure developer, I am responsible for managing all technical aspects for the Twitch TV Channel, and management thereof, from the Overlay seen on stream and it's supporting servers, collecting information from Twitch and other sources, including DBH (previous FanFiber) for Merchandise sales for example, to the channel chat moderation bot and it's collection of commands and automated chat filtering, and viewer retention tools such as the channel currency and game play group management tools. I work with our own internal artist for the overlay and third party developers to integrate their systems with our own. This has expanded into Twitch Extensions to help interact with the community better, and other Twitch offered systems as they appear. Some of my Overlay, Chat Bots, Tipping systems and Integrations, are also in use by other streamers across Twitch.

Contracted Developer

Sacriel Entertainment (twitch.tv/sacriel)

In a similar role as for CohhCarnage LLC I serve as Lead Developer on the Twitch Tv Channel for Sacriel focussing on viewer interactivity via Twitch Extension and offsite properties for handling viewer loyalty and retention, consisting of Overlay management, channel currency and systems relating to viewers using that currency.

Developer/Technical Advisor

Online Performers Group (opg.tv)

Initially as Technical Advisor to OP Group I assist both the staff and the Twitch Casters they represent, on various technical requirements and

Aug 2014 - Present

Aug 2017 – Present

Dec 2015 – Jun 2020

problems, this varies casters to caster from Computer Settings to Web Guidance and involves a variety of thinking critical problem and liaising with third party providers where applicable. December 2018 transitioned to Full Time Developer continuing in a similar role.

Development Contractor

N3RDFUSION

Previously contracted to N3RDFUSION as a general development contractor, my current tasks involve the development and management of systems as directed by N3RDFUSION Management, both internal and external facing.

Web Developer

Mar 2013 - Nov 2018

Dec 2015 - Oct 2019

Fred Aldous LTD (FredAldous.co.uk)

Initially employed as a Web Developer, where there was originally none, I was originally tasked with bringing all coding in house instead of third party agencies. Working with Magneto as the E-Commerce solution and integrating various APIs, such as eBay and Amazon MWS, to improve online sales.

More recently I have been working on improving internal tools for management of various aspects of stock and order management, including predictive planning of stock needs based on past sales.

Further more my role has expanded to cover IT and internal server management, and training in Card Payment Technology, which in turn required me to develop an understanding of Microsoft RMS and how to develop plugins for it.

Currently working on the transition from Microsoft RMS to Shopify.

WordPress Membership Developer

Jan 2011 – Feb 2013

CodingFutures/YourMembers (YourMembers.co.uk)

Focussing primarily on WordPress plugin development, specifically Your Members, a commercial Membership plugin. Work involved supporting customers, developing the plugin and client custom work to extend the plugin. Integrating with external services Amazon CloudFront/S3, and MailChimp.

Developer

Vanguard SEO

A now defunct company working in the area of SEO, I was involved with managing one of the products, TwitResponse, a Twitter auto responder, and additional PHP development for in house and external clients. Worked with various managed WordPress installs.

Developer

360Gaming

A self developed project focussing on Xbox 360 gamers, the games they play and the videos they create. Using different components including Windows Live and Xbox API's to create a content rich website, as well as provide a YouTube style way to spread user create videos. Using a custom built Video rendering script, using PHP and FFmpeg.

Sep 2006 – Jun 2012

Nov 2010 - Dec 2011

Head of Web Development

LSRfm.com

As Head of Web Development, I was involved with developing and managing the Website, during my time it has grown from a simple website to a full fledged dynamic content management system including custom built management and audio processing for Podcasting and other audio/rich content. Several offline tools now exist including a music library, overnight request based jukebox, track player, and email/SMS txt interfaces for live shows.

Qualifications

- Verifone Training for Card Payment Acceptance over the Counter,
- BA Honours New Media University of Leeds,
- 4 A Levels A-C, including Mathematics, and Design and Technology,
- 11 GCSE's A-C, including Mathematics, English, Design and Technology,

Awards

 August 2008 - The Gary Frisch Bursary for Software in Radio This award was for the Carlyon CMS – PHP based open source content management system, developed primarily for student Radio and LSRfm.com – Leeds Student Radio.
Designed to handle membership information as well as general content, including table data such as playlists, and show pages, as well as department Mailing Lists.

Other Experience

- During my time at University I held a part time job at **Leeds University Union** as a Lighting Engineer and general venue technician. At LUU I work in a variety of areas from Night Club sound, lighting and DJ Setup. I have worked with DJ's such as Annie Mac, Sash, for live music events including Little Boots, Sandi Thom, Professor Green and Sub Focus, as well as individual acts such as 5ive and S Club.
- I spent a year working as a general theatre technician as **Stage@Leeds**, at the University of Leeds, involving roles such as Fixture maintenance, running shows, both from Lighting and Sound perspectives, and general looking after of the building and theatre spaces, working within a team or other junior/senior technicians.
- During my time at University I worked with LSRfm.com Leeds Student Radio, both as Webmaster of its website and general Engineer, ranging from managing the studio, to outside broadcasts as well as general broadcasting of the Station to listeners computers, smart phones, FreeWire (halls) TV, and on occasion to actual radios over FM. I also

System Administrate the internal network and attached Windows and Linux (Ubuntu/debian/FreeBSD) based machines.

• During my time at university I have been part of **Google Summer of Code**, a project run by Google to pay students to work on Open Source Projects over the summer, during my three years, I have worked for various projects including PHP, GeekLog, and WordPress.